

# **Mayfest 3 on 3 Basketball Tournament Rules**

## **Tournament rules**

- 3 on 3 half court, games are held downtown on the streets of Cheney
- A coin toss will determine possession at the start of the game/overtime. If there is a “jump ball” situation, possession will alternate based on who started with the ball.
- Teams will be allowed a five minute grace period before forfeiting.
- Games are 20 minutes or the first to 20 points (whichever comes first).
- It is a running clock for the entire 20 min. game (except for time outs).
- Each team is allowed one 60-second time out per game.
- Substitutions must be made during dead ball situations.
- In case of tie: if at the end of regulation time and both teams are tied, there will be a sudden death scenario. The first team to score two points is the winner. (It’s not win by two points, it’s the first team to score two points.)
- A team must register three but can have no more than four players.
- Player(s) found playing that are not on a team’s roster – that team will forfeit the game for the first offense and the tournament for the second offence.
- Player Change: Player changes must be approved by the tournament director and occur only before 5:00pm on May 2<sup>nd</sup>. (\$10.00 fee per player changed)

## **Scoring**

- Scoring rules: (1 point for inside arc, 1 point for free throws, 2 points beyond arc.)
- After each basket the ball will be checked behind the appointed line beyond the three-point arc.
- On defensive rebounds teams must clear the ball behind the appointed line.

## **Fouls/Penalties**

- All fouls will result in a single free throw with the opposing team receiving possession after the shot. Fouls on shots beyond the arc will result in two free throws.
- No grabbing or hanging on the rims. Violations will result in no basket and a technical foul.
- All high school regulation basketball rules apply (traveling, double dribble, 3 in the key, etc.)
- In the case of a foul called on a made basket, the appropriate point(s) will be awarded and the ball will be exchanged with no free throw resulting.
- Technical fouls will result in 1 free throw + ball possession for opposing team.
- At the discretion of tournament officials, any unsportsmanlike conduct (profanity, fighting, rough play) may result in a minimum of a technical foul and/or ejection from the game and possibly the tournament.
- If a team receives two technical fouls in one game, that team will be ejected from the tournament.

## **Special Rules**

### 6' 1" and Under Division

- Open 6' 1" and under- Prior to the start of each team's first game, every player will be measured. If found to be over 6' 1" tall, that player will be disqualified from the tournament.
- Players in violation of this rule will be ineligible for further play and no refund will be given.

### Co-Ed Division

- Co-ed divisions must have at least one female on the court at all times
- In the case of a women's team being placed in this division, the tournament director may allow an extra male player to help balance their team so they may have 5 players total, 4 female and 1 male.

### Youth Divisions

- Younger players may play up in higher divisions if so desired.
- \*3<sup>rd</sup> – 4<sup>th</sup> Grade Division will be played on 8-foot hoop, with no stealing on held balls or dribbling.